

# The Official White Elephant Rules

<http://www.SassySanta.com/white-elephant/rules/>

## **1. Each player must bring a wrapped gift.**

Determine maximum price for a gift and the theme for gifts. A theme could be regifts, funny gifts, gag gifts, food items, etc...

## **2. Draw names to determine the order of players.**

Write numbers on piece of paper and drop them in a bowl. Have everyone pick out a number that they will be assigned. This will create the game order.

## **3. Everyone must sit in a circle around gift to maintain order.**

Make sure everyone stays in the original place that they were sitting as the game progression also depends on the players sequence in the group.

## **4. First player must select a gift and open it.**

When the game starts, person with the number #1 in hand selects and opens the first gift. Everyone can see the opened gifts.

## **5. The following player can pick a new gift or steal an open one.**

The next player decides to either pick one gift from unopened pool or steal one opened gift from anyone that has it opened.

## **6. All players must be aware of the stealing limits:**

A gift can be stolen once per turn. If you have your gift stolen from you, you have to wait for your next turn to get it back. You can not steal it right away and must select either unopened present or steal from someone else.

## **7. Game ends when someone refuses to steal.**

In the end, after all players have had their turn, the first player gets a chance to swap the gift he or she is holding for any other opened gift. Anyone who's gift is stolen may steal from someone else as long as that person hasn't been stolen from yet. When all gifts have been opened and someone declines to steal a gift, the game will come to an end.

## **For Gift Ideas Visit:**

<http://www.sassysanta.com/white-elephant/gift-ideas/>